# CS – 22 : Operating Systems Concepts With Unix / Linux

### Objectives:

• To provide the basic feature, function and interface with the hardware and application software to run the computer smoothly.

### **Prerequisites:**

Basic knowledge of operating system and it's functionality along with its types.

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Process and Thread,  Process Scheduling  Process Scheduling  Process Scheduling  Process State transitions (Process State transitions (Process Control Block (Context switching (Procest State transitions (Process Context switching (Process Context State transitions (Process Context State transiti		Topic	Details	in Weight	Min. Lec.	
<ul> <li>Priority Base Non Preemptive</li> <li>Priority Base Preemptive</li> </ul>	1	Process and Thread, Process	<ul> <li>Functions of OS</li> <li>Features of OS</li> <li>OS Types (User Point of View)</li> <li>OS Types (Features Point of View)</li> <li>Process Definition ,</li> <li>Process States ,</li> <li>Process State transitions ,</li> <li>Process Control Block ,</li> <li>Context switching ,</li> <li>Threads,</li> <li>Concept of multithreads ,</li> <li>Benefits of threads,</li> <li>Types of threads.</li> <li>Types of Schedulers</li> <li>CPU scheduling algorithms <ul> <li>FCFS</li> <li>SJN</li> <li>Round Robin</li> <li>Priority Base Non Preemptive</li> </ul> </li> </ul>	20	18	

2	Deadlocks  Memory management	<ul> <li>Deadlocks: Definition,</li> <li>Deadlock Prevention</li> <li>Deadlock Avoidance</li> <li>Deadlock Detection</li> </ul>	20	12
		<ul> <li>Physical Memory and Virtual Memory</li> <li>Memory Allocation</li> <li>Internal and External fragmentation</li> <li>Contiguous Memory Allocation</li> <li>Noncontiguous Memory Allocation</li> <li>Virtual Memory Using Paging</li> <li>Virtual Memory Using Segmentation</li> </ul>		
3	Getting Started with Unix Unix Shell Command	<ul> <li>Unix Architecture</li> <li>Unix Features</li> <li>Types Of Shell ( C, Bourn, Korn )</li> <li>Unix File System</li> <li>Types Of Files <ul> <li>Ordinary Files</li> <li>Directory Files</li> <li>Device Files</li> </ul> </li> <li>Unix File &amp; Directory Permissions</li> </ul>	20	15
		<ul> <li>Connecting Unix Shell: Telnet</li> <li>Login Commands         <ul> <li>passwd, logout, who, who am i, clear,uname</li> </ul> </li> <li>File / Directory Related Command         <ul> <li>Is, cat, cd, pwd, mv, cp, In, rm, rmdir, mkdir, chmod, chown, chgrp, find,more,less,head,tail,wc,touch, stat, alias,type</li> </ul> </li> </ul>		
		<ul> <li>Operators in Redirection &amp; Piping         o &lt;, &gt;, &lt;&lt;, &gt;&gt;,  </li> <li>Finding Patterns in Files         o grep,fgrep,egrep</li> <li>Working with columns and fields         o cut,paste,join</li> </ul>		

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		<ul> <li>Tools for sorting :sort,uniq</li> <li>Comparing files : cmp,comm,diff</li> <li>Changing Information in Files : tr,sed,</li> <li>Examining File Contents : od</li> <li>Tools for mathematical calculations: bc,factor</li> <li>Monitoring Input and Output :tee,script</li> <li>Tools For Displaying Date and Time : cal,date</li> <li>Co</li> <li>mmunications : telnet,wall,write,mail,finger,mesg, ping</li> <li>Process Related Commands :</li> <li>ps, command to run process in background, nice,kill,at,batch,wait,sleep,top,jobs</li> <li>Concept of Mounting a File System : mount command</li> <li>Concept of DeMounting a File System : umount command</li> </ul>		
4	Text Editing With vi and nano Editor, Shell Programming	<ul> <li>Introduction of vi editor</li> <li>Modes in vi</li> <li>Switching mode in vi</li> <li>Cursor movement</li> <li>Screen control commands</li> <li>Entering text, cut, copy, paste in vi editor</li> <li>Introduction of nano editor</li> <li>Shell Keywords</li> <li>Shell Variables</li> </ul>	20	08
		<ul> <li>Snell Variables</li> <li>System variables         <ul> <li>PS2, PATH, HOME, LOGNAME, MAIL, IFS, SHELL, TERM, MAILCHECK</li> </ul> </li> <li>User variables         <ul> <li>set, unset and echo command with shell variables</li> </ul> </li> <li>Positional Parameters</li> <li>Interactive shell script using read and echo</li> <li>Decision Statements         <ul> <li>if then fi</li> </ul> </li> </ul>		

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		<ul> <li>if then elif else fi</li> <li>case esac</li> <li>test command</li> <li>Logical Operators</li> <li>Looping statements <ul> <li>o for loop</li> <li>o while loop</li> <li>o until loop</li> <li>o break, continue command</li> </ul> </li> <li>Array</li> <li>Function</li> <li>Various shell script examples</li> </ul>		
5	Getting Started with Linux, Linux Booting, Linux Admin (Ubuntu)	<ul> <li>History of Linux</li> <li>GNU, GPL Concept</li> <li>Open Source &amp; Freeware</li> <li>Structure and Features of Linux</li> <li>Installation and Configuration of Linux</li> <li>Using with Ubuntu</li> <li>Startup, Shutdown and boot loaders of Linux</li> </ul>	20	07
		<ul> <li>Linux Booting Process</li> <li>LILO Configuration</li> <li>GRUB Configuration</li> </ul>		
		<ul> <li>Creating Linux User Account and Password</li> <li>Installing and Managing Samba Server</li> <li>Installing and Managing Apache Server</li> <li>Optimizing LDAP Services</li> <li>Optimizing DNS Services</li> <li>Optimizing FTP Services</li> <li>Optimizing Web Services</li> <li>Configure Ubuntu's Built-In Firewall</li> <li>Working with WINE</li> </ul>		

Students seminar - 5 Lectures. Expert Talk - 5 Lectures Students Test - 5 Lectures. TOTAL LECTURES 60+15=75

#### **Course outcomes:**

- Understand design and implementation aspects of modern operating system
- Acquire knowledge of four major OS components: process management, memory management, file systems, and input/output mechanisms
- Analyze and Compare various process scheduling algorithms
- Learn the concepts, design, and structure of the UNIX operating system
- Design Shell scripts using various UNIX utilities

#### **Reference Books**

- 1. Operating System Concept, Abraham Silberschatz, Peter B. Galvineg Gagne, Wiley-Indian Edition, 9th Edition
- 2. Operating Systems, Internals And Design Principles, William Stallings, Seventh Edition
- 3. Unix Shell Programming Y. Kanetkar- Bpb Publications
- 4. Unix Concepts And Applications- Sumitabha Das
- 5. The complete reference Linux, Richard Petersen, McGraw Hill, Sixth Edition.

#### Hands-On (Not to be asked in the examination)

- ♦ Installation of Unix / Linux
- ♦ User and Group Creation
- ♦ Demo of Various Applications available in Unix / Linux like Star Office, Games and other productivity tools.
- ♦ Demo of GNOME, KDE Desktops in Linux.