

B.C.A. (Honours) & B.C.A. (Honours with Research)
(Semester - 5 and Semester - 6)
To be effective from June – 2025
Saurashtra University

CS-30: Programming in Python		
<p>Objectives:</p> <ul style="list-style-type: none"> • Understanding basic syntax of python and emphasize the importance of writing clear and concise code documentation and comments. • Familiarize students with Python’s style guide and best practices for writing Pythonic code. • Familiarize students with built-in data structures in Python such as lists, tuples, dictionaries etc. <p>Prerequisites:</p> <ul style="list-style-type: none"> • Basic Computer Skills. • Fundamental Programming Concepts. • Problem-Solving Skills. 		
Unit No.	Topic	Detail
1	Introduction to Python	<ul style="list-style-type: none"> • The basic elements of Python • Branching programs • Strings and Input • Iteration • Functions and Scoping, Specifications, Recursion • Global variables, Modules, Files • Tuples, Lists and Mutability • Functions as Objects, Strings • Tuples and Lists, Dictionaries
2	OOP using Python	<ul style="list-style-type: none"> • Handling exceptions, • Exceptions as a control flow mechanism, • Assertions, Abstract Data Types and Classes, • Inheritance, • Encapsulation and information hiding, • Search Algorithms, Sorting Algorithms, • Hashtables
3	Plotting using PyLab	<ul style="list-style-type: none"> • Plotting using PyLab, • Plotting mortgages and extended examples, • Fibonacci sequence revisited, Dynamic programming and the 0/1 Knapsack algorithm, • Dynamic programming and divide and conquer

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4	Network Programming and GUI using Python	<ul style="list-style-type: none"> • Network Programming: <ul style="list-style-type: none"> ▪ Protocol, Sockets, ▪ Knowing IP Address, ▪ URL, Reading the Source Code of a Web Page, ▪ Downloading a Web Page from Internet, ▪ Downloading an Image from Internet, ▪ A TCP/IP Server, A TCP/IP Client, ▪ A UDP Server, A UDP Client, ▪ File Server, File Client, ▪ Two-Way Communication between Server and Client, ▪ Sending a Simple Mail. • GUI Programming: <ul style="list-style-type: none"> ▪ Event-driven programming paradigm; ▪ creating simple GUI; ▪ buttons, labels, entry fields, dialogs; ▪ widget attributes - sizes, fonts, colors, treeview, layouts, nested frames
5	Connecting with Database	<ul style="list-style-type: none"> • Verifying the MySQL dB Interface Installation, • Working with MySQL Database, • Using MySQL from Python, • Retrieving All Rows from a Table, • Inserting Rows into a Table, • Deleting Rows from a Table, • Updating Rows in a Table, • Creating Database Tables through Python

ReferenceBooks:

- “Core Python Programming” by Dr.R. NageswaraRao– 2017 Edition, Dreamtech Press
- JohnVGuttag.“Introduction to Computation and Programming Using Python”, Prentice Hall of India
- Robert Sedgewick, Kevin Wayne, Robert Dondero, Introduction to Programming in python, Pearson
- WesleyJ Chun, CorePython Applications Programming, 3rd Edition. Pearson
- Michael Bowles, Machine Learning in Python, Essential techniques for predictive analysis, Wiley

Course Outcomes:

- Understand the concept of programming with Python
- Understand the OOP using Python
- Implementing the plotting using PyLab
- Understand the Network Programming and GUI
- Understand and Implement database connectivity